

**EDAA40**

**Discrete Structures in Computer Science**

**5: Induction and recursion**

# introduction

$$f(n) = \begin{cases} 1 & \text{for } n = 0 \\ n \cdot f(n - 1) & \text{otherwise} \end{cases}$$

$$g(n) = \begin{cases} 1 & \text{for } n \leq 1 \\ g(n - 2) + g(n - 1) & \text{otherwise} \end{cases}$$

# introduction



Wilhelm Ackermann  
1896-1942

$$A(m, n) = \begin{cases} n + 1 & \text{for } m = 0 \\ A(m - 1, 1) & \text{for } m > 0, n = 0 \\ A(m - 1, A(m, n - 1)) & \text{otherwise} \end{cases}$$

$$A(m, n) = \begin{cases} n + 1 & \text{for } m = 0 \\ A(m - 1, 1) & \text{for } m > 0, n = 0 \\ A(m - 1, A(m, n - 1)) & \text{otherwise} \end{cases}$$

# induction and recursion

Induction and recursion:

defining sets, and especially functions (**recursion**)  
proving properties of things (**induction**)

# a simple inductive proof

$$\text{sum}(n) = \sum_{i=1 \dots n} i = 1 + \dots + n$$

**Hypothesis:**  $\text{sum}(n) = \frac{n(n+1)}{2}$



**Basis:**  $\text{sum}(1) = \frac{1(1+1)}{2} = 1$



**Induction step:**

induction hypothesis

Assuming that

$$\text{sum}(k) = \frac{k(k+1)}{2}$$

show that

$$\text{sum}(k+1) = \frac{(k+1)(k+2)}{2}$$

induction goal



$$\begin{aligned} \text{sum}(k+1) &= \text{sum}(k) + (k+1) && \text{def sum()} \\ &= \frac{k(k+1)}{2} + (k+1) && \text{IH} \\ &= \frac{k(k+1) + 2(k+1)}{2} \\ &= \frac{(k+1)(k+2)}{2} \end{aligned}$$

# a simple induction principle

Hypothesis:  $P(n)$  for all  $n$

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Basis: Show that  $P(1)$  (or  $P(0)$  or some other, depending on circumstances)

Induction step: Assuming that  $\underbrace{P(k)}_{\text{induction hypothesis}}$  show that  $\underbrace{P(k+1)}_{\text{induction goal}}$

---

Things that often go wrong:



- mixing basis and induction step: do not try to do everything at once
- confusing induction hypothesis and induction goal
- not using the induction hypothesis: it ain't cheating!
- getting lost: proving the goal can be messy, keep eyes on prize

# defining large (infinite) sets

Remember these from the first lecture?

recursive definition

(we will discuss this ~~later~~)

enumeration w/ suspension points/ellipsis

$\{1, 2, 3, 4, 5, \dots\}$

(informal stand-in for a recursive definition)

Many of these infinite sets are *functions*!

# simple recursive definitions

$$f(n) = \begin{cases} 1 & \text{for } n = 0 \\ n \cdot f(n-1) & \text{otherwise} \end{cases}$$

Technically, this describes the following set:

$$f = \{(0, 1), (1, 1), (2, 2), (3, 6), (4, 24), (5, 120), \dots\}$$

We could define this set also in this manner:

$$f_0 = \{(0, 1)\}$$

$$f_{k+1} = f_k \cup \{(n, n \cdot v) : (n-1, v) \in f_k\}$$

$$f = \bigcup_{k \in \mathbb{N}} f_k$$



Do you see a more general principle?

We could use more ( even all ) previous values here!



# cumulative recursive definitions

$$g(n) = \begin{cases} 1 & \text{for } n \leq 1 \\ g(n-1) + g(n-2) & \text{otherwise} \end{cases}$$

---

Technically, this describes the following set:

$$g = \{(0, 1), (1, 1), (2, 2), (3, 3), (4, 5), (5, 8), (6, 13), (7, 21), \dots\}$$

We could define this set also in this manner:

$$g_0 = \{(0, 1), (1, 1)\}$$

$$g_{k+1} = g_k \cup \{(n, v+w) : (n-1, v), (n-2, w) \in g_k\}$$

$$g = \bigcup_{k \in \mathbb{N}} g_k$$



Cumulative recursive definitions reach back further than the last defined value, possibly to all previously defined values!

# cumulative (complete) induction

Cumulative, also complete or strong, induction uses an induction hypothesis that assumed the truth of the hypothesis for all smaller values, instead of just the previous one.

**Hypothesis:**  $g(n) \leq 2^n$



**Basis:**  $g(0) \leq 2^0 = 1$

$g(1) \leq 2^1 = 2$



**Induction step:** induction hypothesis

Assuming that  $g(m) \leq 2^m$  for all  $m < k$

show that  $g(k) \leq 2^k$

induction goal



$$g(n) = \begin{cases} 1 & \text{for } n \leq 1 \\ g(n-1) + g(n-2) & \text{otherwise} \end{cases}$$

$$g(k) = g(k-1) + g(k-2) \quad \text{def } g()$$

$$\leq 2^{k-1} + 2^{k-2} \quad \text{IH}$$

$$= \frac{1}{2}2^k + \frac{1}{4}2^k$$

$$\leq 2^k$$

# cumulative induction principle

Hypothesis:  $P(n)$

Basis:  $P(0), \dots$

Induction step:

Assuming that  $\underbrace{P(m) \text{ for all } m < k}_{\text{induction hypothesis}}$  show that  $\underbrace{P(k)}_{\text{induction goal}}$

---

Note that the basis is the vacuous form of the induction step, for  $k=0$ .

As a result, the basis is subsumed by the induction step.

In practice, it is often treated separately.

# closure under relation

Given a relation  $R \subseteq A \times A$  and a set  $X \subseteq A$ , the *closure of  $X$  under  $R$*   $R[X]$  is defined as the smallest  $Y \subseteq A$  such that  $X \subseteq Y$  and  $R(Y) \subseteq Y$

## Construction:

$$Y_0 = X$$

$$Y_{n+1} = Y_n \cup R(Y_n)$$

$$R[X] = \bigcup_{i \in \mathbb{N}} Y_i$$

When  $R$  is understood, we also write  $X^+$ .

## Example:

$$C = \{ "a", \dots, "z" \}$$

$$R \subseteq C^* \times C^*$$

$$R = \{ (s, asa) : s \in C^*, a \in C \}$$



$R[C]$  ?

$R[\{\varepsilon\}]$  ?

What is the set of all palindromes?



Section 2.7.2 in SLAM.

# closure under relations, rules, generators

Given a set  $A$ , a family of relations on  $A$   $R = \{R_i \subseteq A^{n_i} : i \in I\}$  and a set  $X \subseteq A$ , the *closure of  $X$  under  $R$*   $R[X]$  is defined as the smallest  $Y \subseteq A$  such that

$$X \subseteq Y \text{ and } R_i(Y^{n_i-1}) \subseteq Y \text{ for all } i \in I$$

Construction:

$$Y_0 = X$$

$$Y_{n+1} = Y_n \cup \bigcup_{i \in I} R_i(Y_n^{n_i-1})$$

$$R[X] = \bigcup_{i \in \mathbb{N}} Y_i$$

When  $R$  is understood, we also write  $X^+$ .

The elements of  $R$  are also called *rules, constructors, generators*.

Example:

$$R = \{R_1, R_2, R_3\}, C = \text{UTF-16}$$

$$R_1 = \{(s, "-" s) : s \in C^*\}$$

$$R_2 = \{(s_1, s_2, "(" s_1 "+" s_2 ")") : s_1, s_2 \in C^*\}$$

$$R_3 = \{(s_1, s_2, "(" s_1 "*" s_2 ")") : s_1, s_2 \in C^*\}$$

$$V = \{"a", \dots, "z"\}^* \setminus \{\epsilon\}$$



$R[V] ?$

# examples of closures in CS

## Syntax of statements in C

Statements in C are defined using extended BNF as follows.

```
<stmt> ::= ;  
         | <exp>;  
         | { <stmt-list> }  
         | if (<exp>) <stmt> | if (<exp>) <stmt> else <stmt>  
         | while ( <exp> ) <stmt>  
         | do <stmt> while (<exp>);  
         | for (<opt-exp>; <opt-exp>; <opt-exp>) <stmt>  
         | switch ( <exp> ) <stmt>  
         | case <const-exp> : <stmt>  
         | default : <stmt>  
         | break; | continue; | return; | return <exp>;  
         | goto <label>; | <label> : <stmt>  
  
<stmt-list> ::= <stmt> *  
<opt-exp> ::= ε | <exp>
```

```
public abstract class List<T> {...  
    public abstract List<T> Append(List<T> that);  
    public abstract List<U> Flatten<U>();  
}  
public class Nil<A> : List<A> {...  
    public override List<U> Flatten<U>()  
        { return new Nil<U>(); }  
}  
public class Cons<A> : List<A> {...  
    A head; List<A> tail;  
    public override List<U> Flatten<U>()  
        { Cons<List<U>> This = (Cons<List<U>>) (object) this;  
          return This.head.Append(This.tail.Flatten<U>()); }  
}
```

# structural induction

$$R = \{R_1, R_2, R_3\}, C = \text{UTF-16}$$

$$V = \{"a", \dots, "z"\}^* \setminus \{\varepsilon\}$$

$$R_1 = \{(s, "-" s) : s \in C^*\}$$

$$R_2 = \{(s_1, s_2, "(" s_1 "+" s_2 ")") : s_1, s_2 \in C^*\}$$

$$R_3 = \{(s_1, s_2, "(" s_1 "*" s_2 ")") : s_1, s_2 \in C^*\}$$

**Hypothesis:** Every  $s \in R[V]$  contains equal numbers of opening and closing parentheses. 

**Basis:** Every  $s \in V$  contains equal numbers of opening and closing parentheses. 


**Induction step:** induction hypothesis

All rules  $R_i \in R$  preserve the property: if their "input" objects have it, then so does their "output" object. 

induction goal

$$R_1 = \{(s, "-" s) : s \in C^*\}$$

$$R_2 = \{(s_1, s_2, "(" s_1 "+" s_2 ")") : s_1, s_2 \in C^*\}$$

$$R_3 = \{(s_1, s_2, "(" s_1 "*" s_2 ")") : s_1, s_2 \in C^*\}$$
 

# structural induction principle

Structural induction is a variant of cumulative induction, but instead of natural numbers we induce over the structure of rule-generated objects in some structurally-recursive set  $R[X]$ .

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**Hypothesis:**  $P(x)$  for all  $x \in R[X]$

**Basis:**  $P(x)$  for all  $x \in X$

**Induction step:**

induction hypothesis

All rules  $R_i \in R$  preserve the property: if their "input" objects have it, then so does their "output" object.

induction goal



# structural recursion on domains

$$R = \{R_1, R_2, R_3\}, C = \text{UTF-16}$$

$$V = \{\text{"a"}, \dots, \text{"z"}\}^* \setminus \{\varepsilon\}$$

$$R_1 = \{(s, \text{"-"} s) : s \in C^*\}$$

$$R_2 = \{(s_1, s_2, \text{"(" } s_1 \text{"+" } s_2 \text{"}")"} : s_1, s_2 \in C^*\}$$

$$R_3 = \{(s_1, s_2, \text{"(" } s_1 \text{"*" } s_2 \text{"}")"} : s_1, s_2 \in C^*\}$$

Let's write a function that evaluates an expression in  $R[V]$ .

Assume a function  $E : V \rightarrow \mathbb{R}$  that assigns every variable a value.

$$\text{eval}_E : R[V] \rightarrow \mathbb{R}$$

$$\text{eval}_E : s \mapsto \begin{cases} E(s) & \text{for } s \in V \\ -\text{eval}_E(s') & \text{for } s' \in R[V], s = \text{"-"} s' \\ \text{eval}_E(s_1) + \text{eval}_E(s_2) & \text{for } s_1, s_2 \in R[V], s = \text{"(" } s_1 \text{"+" } s_2 \text{"}")"} \\ \text{eval}_E(s_1) \cdot \text{eval}_E(s_2) & \text{for } s_1, s_2 \in R[V], s = \text{"(" } s_1 \text{"*" } s_2 \text{"}")"} \end{cases}$$

Note how the structure is *decomposed* (or *deconstructed*) in these clauses!



Write a function that returns for every expression  $s$  the set of variables that occur in it.

# unique decomposability

$$R = \{R_1, R_2\}, C = \text{UTF-16}$$

$$R_1 = \{(s_1, s_2, s_1 \text{ "+" } s_2) : s_1, s_2 \in C^*\}$$

$$V = \{"a", \dots, "z"\}^* \setminus \{\varepsilon\}$$

$$R_2 = \{(s_1, s_2, s_1 \text{ "-" } s_2) : s_1, s_2 \in C^*\}$$

---

Let's look at a variant of the previous example:

$$\text{eval}_E : s \mapsto \begin{cases} E(s) & \text{for } s \in V \\ \text{eval}_E(s_1) + \text{eval}_E(s_2) & \text{for } s_1, s_2 \in R[V], s = s_1 \text{ "+" } s_2 \\ \text{eval}_E(s_1) - \text{eval}_E(s_2) & \text{for } s_1, s_2 \in R[V], s = s_1 \text{ "-" } s_2 \end{cases}$$



What is the problem with this function definition?

# unique decomposability

Suppose we have generators  $R = \{R_1, \dots, R_k\}$  with  $R_k \subseteq A^{n_k+1}$ , and basis  $X \subseteq A$ .

The general form of a recursive function  $f : R[X] \rightarrow V$  is

$$f : x \mapsto \begin{cases} h_X(x) & \text{for } x \in X \\ h_1(f(x_1), \dots, f(x_{n_1})) & \text{for } x_i, x \in R[X], (x_1, \dots, x_{n_1}, x) \in R_1 \\ \dots & \\ h_k(f(x_1), \dots, f(x_{n_k})) & \text{for } x_i, x \in R[X], (x_1, \dots, x_{n_k}, x) \in R_k \end{cases}$$

It is only well-defined if all  $x \in R[X]$  are *uniquely decomposable*.

# unique decomposability

$$f : x \mapsto \begin{cases} h_X(x) & \text{for } x \in X \\ h_1(f(x_1), \dots, f(x_{n_1})) & \text{for } x_i, x \in R[X], (x_1, \dots, x_{n_1}, x) \in R_1 \\ \dots & \\ h_k(f(x_1), \dots, f(x_{n_k})) & \text{for } x_i, x \in R[X], (x_1, \dots, x_{n_k}, x) \in R_k \end{cases}$$

This means that for every  $x$  exactly one clause in the function definition must apply, and it must apply uniquely. This leads to two conditions for all  $x \in R[X]$  :

1.  $X$  and  $R_i(R[X]^{n_i})$  pairwise disjoint
2. for all  $x \in R_i(R[X]^{n_i}) : \#(R_i^{-1}(x)) = 1$



Compare to def.  
on page 99 in SLAM.



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Match the general form above against the function definitions on the previous two slides.  
Make sure you identify the problem on the previous slide.

# we still haven't talked about...

$$A(m, n) = \begin{cases} n + 1 & \text{for } m = 0 \\ A(m - 1, 1) & \text{for } m > 0, n = 0 \\ A(m, A(m, n - 1)) & \text{otherwise} \end{cases}$$

$$A(m, n) = \begin{cases} n + 1 & \text{for } m = 0 \\ A(m - 1, 1) & \text{for } m > 0, n = 0 \\ A(m - 1, A(m, n - 1)) & \text{otherwise} \end{cases}$$

Why is this case more difficult than factorial or Fibonacci?

# well-founded sets

A poset  $(A, <)$  is *well-founded* iff all non-empty subsets  $X \subseteq A$  have a minimal element, i.e.  
for some  $m \in X$  and all  $a \in X, a \not< m$

Intuitively, this means there are no infinite descending chains:

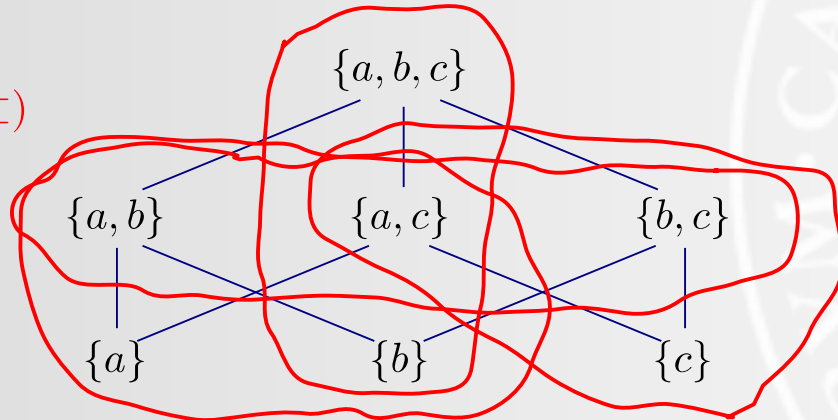
$$\dots < a_n < a_{n-1} < \dots < a_2 < a_1 < a_0$$



minimal element  $\neq$  minimum element:

- minimal means that there is no smaller element
- minimum means all other elements are greater

$(\mathcal{P}(\{a, b, c\}) \setminus \{\emptyset\}, \subset)$



- $(\mathbb{N}, <)$
- $(\mathbb{Z}, <)$
- $(\mathbb{Q}_0^+, <)$
- $(\mathcal{P}(\mathbb{N}), \subset)$
- $(\mathbb{N}^2, <_{\text{lex}})$
- $(\mathbb{N}^2, <_{\text{prod}})$

# well-founded induction

Cumulative (complete, strong) induction assumed that a property needed to be shown over the natural numbers.

Well-founded induction generalizes the idea to all well-founded sets.

Given a well-founded set  $(A, <)$  and a property  $P(a), a \in A$ , if

for all  $a \in A : P(w)$  for all  $w < a$  implies  $P(a)$

then  $P(a)$  for all  $a \in A$

induction hypothesis

induction goal



Emmy Noether  
1882-1935

As with cumulative induction, the base case is subsumed by the induction step.  
In practice, it is still often handled separately.

# well-founded induction

**Hypothesis:** Every  $n \geq 2$  can be factored into primes.

well-founded order:  $(\{n \in \mathbb{N} : n \geq 2\}, |_{\neq})$  (divides-relation, strict version)



Descending chains?  
Minimal elements?

**(Base:)** Trivially true for every minimal element in  $(\{n \in \mathbb{N} : n \geq 2\}, |_{\neq})$

**Induction step:** If  $n$  is not minimal, then there is a  $k$  such that  $k|_{\neq}n$ , and thus there is some  $m$  such that  $n = km$ .  $k$  and  $m$  can be prime-factored, therefore so can  $n$ .



How do we know that  $m$  can be factored into primes?



What does this proof look like without an explicit base case?



# well-founded recursion

Given a well-founded set  $(W, <)$  and a recursive function definition for a function  $f : W \rightarrow X$ ,  $f$  is *well-defined* if it computes the value for every  $w \in W$  only depending on values of  $f$  for  $v < w$ .

So how do we use this in practice? How can we tell that the Ackermann function is well-defined?

$$A : \mathbb{N} \times \mathbb{N} \longrightarrow \mathbb{N}$$
$$A(m, n) = \begin{cases} n + 1 & \text{for } m = 0 \\ A(m - 1, 1) & \text{for } m > 0, n = 0 \\ A(m - 1, A(m, n - 1)) & \text{otherwise} \end{cases}$$

We need a well-founding of  $\mathbb{N} \times \mathbb{N}$  such that

$$(m - 1, 1) < (m, 0)$$

$$(m - 1, x) < (m, n)$$

$$(m, n - 1)$$



Which could that be?

How does the erroneous Ackermann definition fail to be well-defined?